

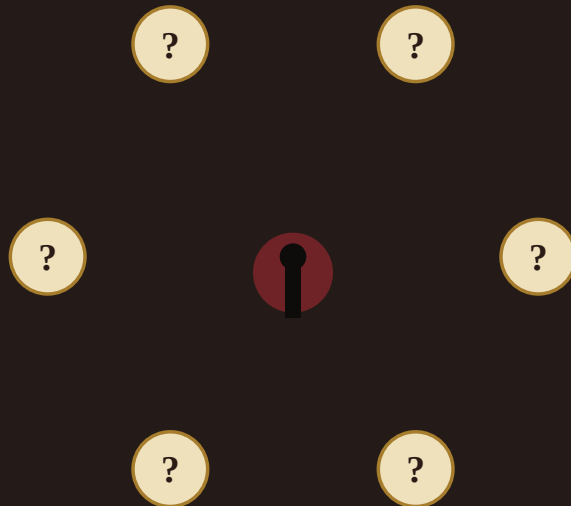
TREZZLEPEG'S BAZAAR OF WONDERS

FORBIDDEN ANTIQUITIES

ESCAPE ROOM

A printable puzzle adventure inspired by A Past With Two Faces

RESTRICTED ACCESS



MILD-TO-MODERATE STORY SPOILERS • AGES 10+ • 25-40 MINUTES

CONFIDENTIAL BRIEFING

The Vault Has Sealed Behind You

A printable mini escape room for one player, a family, a book club, or a classroom team.

THE SITUATION

You have wandered into the **Forbidden Antiquities** section of Trezzlepeg's Bazaar. The door has sealed, the shelves are shifting, and the vault security will not release you without the correct password. Trezzlepeg's own notes say that too many wrong guesses trigger a detention system. You have six puzzles and one chance to leave with your dignity intact.

WHAT YOU NEED

- Printed packet
- Pencil or pen
- Optional scissors
- Optional timer

No internet or book is required. Every puzzle contains the information needed to solve it.

HOW TO PLAY

Solve Puzzles 1-6 in order or independently. Each puzzle reveals **one archive letter**. Record the six letters on the Tracking Sheet, then use them on the Final Lock page. If you get stuck, use the Hint Desk near the back of the packet.

ARCHIVE WARNING

Spoiler notice: This activity draws on later-book lore involving the Forbidden Vault, Oriona, the Recronoscope, Shadows, disguise relics, the Locketts, and emotional Essences. It is designed as a post-reading freebie.

Facilitator option: For a physical escape-room feel, print Pages 4-9 separately, place them in six envelopes, and reveal each page only after the previous puzzle is solved.

NOT RESPONSIBLE FOR PARADOXES

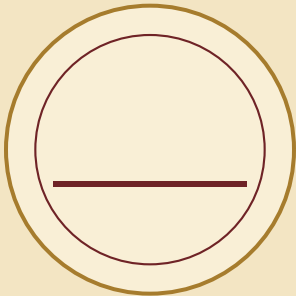
Bazaar Rule #1: If an artifact hums, glows, whispers, bites, changes shape, or claims to be your long-lost relative, do not touch it until you have finished the puzzle.

PLAYER RECORD

Archive Letter Tracking Sheet

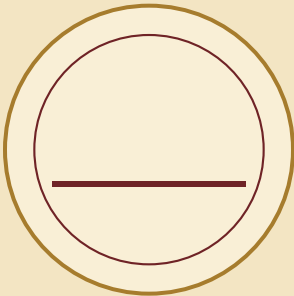
Write each recovered letter in the matching seal. Do not rearrange them until you reach the Final Lock.

PUZZLE 1



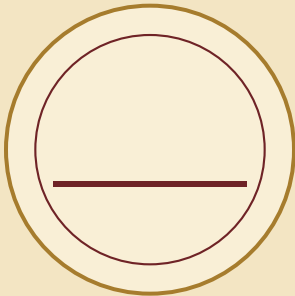
ARCHIVE LETTER

PUZZLE 2



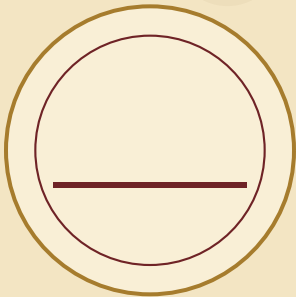
ARCHIVE LETTER

PUZZLE 3



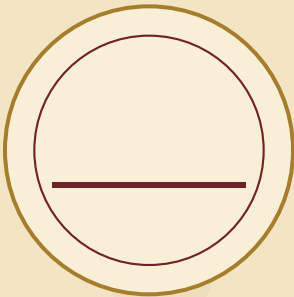
ARCHIVE LETTER

PUZZLE 4



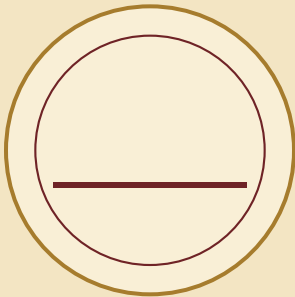
ARCHIVE LETTER

PUZZLE 5



ARCHIVE LETTER

PUZZLE 6



ARCHIVE LETTER

FINAL PASSWORD

Place the six recovered letters here in Puzzle 1 → Puzzle 6 order:

PLAYER / TEAM: _____

TIME: _____

PUZZLE 1

Balance of the Bearers

The Lockets were forged in opposing pairs. Restore two confirmed pairs to reveal the first archive letter.

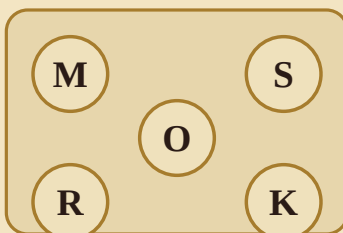
Archivist's note: The Master pair governs *growth and life* versus *death and destruction*. Another known pair governs *strength* versus *weakness*. Draw a line between each true pair below. Ignore the decoy labels.



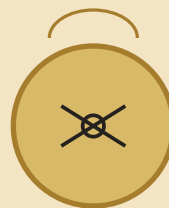
STRENGTH



LIFE & GROWTH



DEATH & DESTRUCTION



WEAKNESS

When both correct pairs are connected, the lines cross at one rune. That rune is your first archive letter.

ARCHIVE LETTER

Write the crossed rune on Page 3.

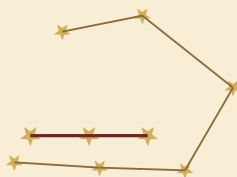
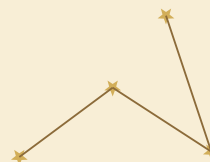
PUZZLE 2

The Hunter's Belt

Trezzlepeg hides passwords in riddles because he can never remember them for long.

THE PASSWORD CLUE

A woman's name guards the vault. Her name is formed from the name of the famous hunter in the night sky. The final clue points to **the hunter's belt**. Which name belongs to the Shadow connected with that constellation?

CASSIA**J****ORIONA****R****LYRIEL****E**

Circle the correct name. Then connect the three close "belt" stars on that chart from left to right.

The belt line points to a rune beneath the stars. Record that rune as Archive Letter 2.

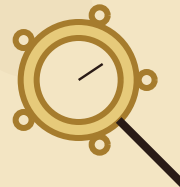
THREE WRONG GUESSES = DETENTION

PUZZLE 3

The Recronoscope Record

The Recronoscope can be tuned to year, month, day, hour, minute, and second. Someone scrambled four archived views.

Put the four snapshots in chronological order from earliest to latest. Read the large letter on each card in that order. The recovered word tells you how the Recronoscope works. Your archive letter is the **second letter** of that word.



RECORDED VIEW

9:15:09 PM

I

same date • local time

RECORDED VIEW

9:12:44 PM

T

same date • local time

RECORDED VIEW

10:21:08 PM

E

same date • local time

RECORDED VIEW

10:20:00 PM

M

same date • local time

CHRONOLOGICAL WORD

Earliest → Latest: [_] [_] [_] [_]

Second letter of the recovered word = Archive Letter 3.

PUZZLE 4

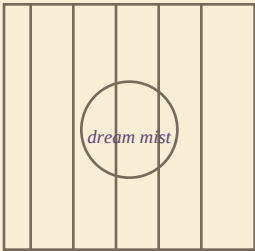
The Shadow Registry

Trezzlepeg keeps specialized Shadows in transparent cages. One cage appears empty for a very specific reason.

A time-travel assignment needs a guide who can remain unseen by ordinary bystanders. Trezzlepeg selected a Shadow with that capability. Study the registry cards and choose the correct cage.

CAGE A

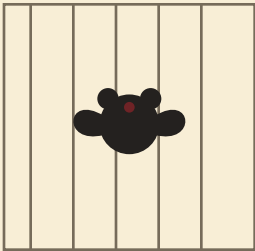
D



DREAM-WALKER
Moves only through dreams; no physical form.

CAGE B

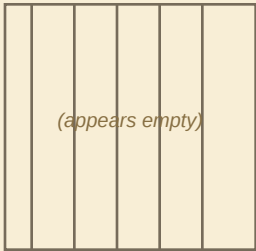
L



VISIBLE SCOUT
Fast, loud, and very easy to notice.

CAGE C

O



INVISIBLE GUIDE
Chosen because ordinary people cannot see or hear him.

Circle the cage Trezzlepeg would choose. The rune above that cage is Archive Letter 4.

PUZZLE 5

The Disguise Supply Locker

The standard disguise set contains exactly three pieces. One nearby relic is useful - but it is not part of the set.

Trezzlepeg’s standard disguise set is a **mask, cloak, and mouthpiece**. The image-projecting rod is a separate modified relic that can create a lifelike moving replica. Which locker contains the complete standard disguise set and nothing else?



LOCKER 1

MASK

CLOAK

MOUTHPIECE

N

LOCKER 2

MASK

IMAGE ROD

MOUTHPIECE

E

LOCKER 3

CLOAK

IMAGE ROD

GOGGLES

S

The rune stamped inside the correct locker is Archive Letter 5.

CUSTOMER IS ALWAYS RIGHT

PUZZLE 6

Essence Countermeasure

The Essence room is venting emotion into the vault. Pick the correct countermeasure before panic shuts down your reasoning.

Trezzlepeg stores emotional Essences such as love, hate, envy, fear, sorrow, joy, anxiety, peace, and anger. His **fear-essence darts** can paralyze a target with panic. A bright yellow countermeasure patch produces the **opposite effect**, allowing the wearer to act boldly in the face of danger.

VENTING TANK: FEAR



Q



T



A



H



P

Choose the Essence concept that best counteracts the fear effect described above.
The rune under that bottle is Archive Letter 6.

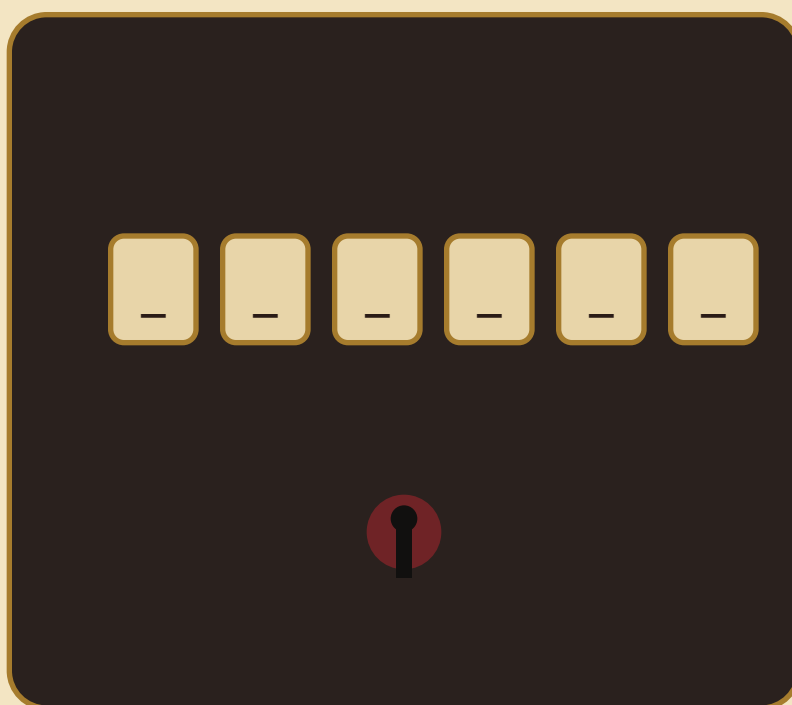
SAFETY NOTE

Do not actually mix anything. Trezzlepeg insists this warning is legally sufficient.

FINAL LOCK

The Forbidden Password

You have six archive letters. The vault door accepts a single six-letter name.



Enter the letters from Puzzles 1-6 in order. If the name is correct, it identifies the dream-walking Shadow connected with Orion - and the canon password used to open Trezzlepeg's Forbidden Vault.

FINAL PASSWORD

ONE CHANCE REMAINING

EMERGENCY USE ONLY

Trezzlepeg's Hint Desk

Use the lightest hint that gets you moving again. The answers are not printed on this page.

PUZZLE 1 You need two pairs only. Think “physical power” and the Master pair that governs existence itself.

PUZZLE 2 The hint is Orion. The password name is a feminine form connected to Orion and his belt.

PUZZLE 3 Go over the clock times carefully. Once sorted, the four big letters make an ordinary English word about chronology.

PUZZLE 4 Trezzlepeg specifically chose a Shadow because ordinary people could not see or hear him.

PUZZLE 5 The standard disguise set has exactly three named components. The image-projecting rod is a separate device.

PUZZLE 6 The hint tells you what Trezzlepeg uses as the opposite of fear.

Still stuck? The facilitator answer key is on the next page. Using it may cause temporary loss of bragging rights.

FACILITATOR COPY

Answer Key & Lore Notes

Keep this page away from players until the end.

O**1. BALANCE OF THE BEARERS**

Connect Strength ↔ Weakness and Life & Growth ↔ Death & Destruction. The lines cross the rune **O**.

R**2. THE HUNTER'S BELT**

The correct name is **ORIONA**, a feminine form connected to Orion. The belt points to rune **R**.

I**3. RECRONOSCOPE RECORD**

Chronological order is 9:12:44 (T), 9:15:09 (I), 10:20:00 (M), 10:21:08 (E), spelling TIME. The second letter is I.

O**4. SHADOW REGISTRY**

Choose Cage C, the Invisible Guide. The rune is **O**.

N**5. DISGUISE SUPPLY LOCKER**

Locker 1 contains Mask + Cloak + Mouthpiece, the standard set. The rune is **N**.

A**6. ESSENCE COUNTERMEASURE**

Choose COURAGE, described as the opposite effect of fear. The rune is **A**.

FINAL PASSWORD

The six archive letters spell **ORIONA**. In the novel, Andrus realizes the riddle points toward Orion; Frank identifies Oriona as the feminine form, and the password works.



CERTIFICATE OF ESCAPE

Trezzlepeg's Forbidden Antiquities Section

This certifies that

successfully recovered all six archive letters, identified the Forbidden Vault password, and escaped the Bazaar with reality substantially intact.

**BAZAAR
SURVIVOR**

TEMPORAL LIABILITY WAIVED

“Please refrain from touching anything on your way out.”

— Trezzlepeg, Proprietor

DATE: _____

ESCAPE TIME: _____